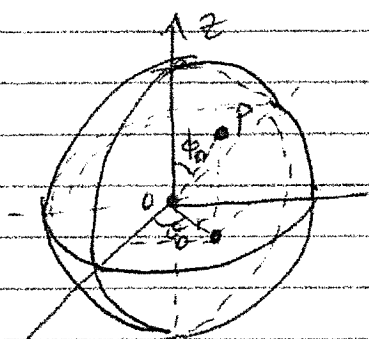


Sec. 15.8. Triple integrals in spherical coordinates

① Spherical coordinates

Pick a point P on a sphere $x^2 + y^2 + z^2 = a^2$ and specify its location using cartesian and cyl. coord's:



Cartesian:

$$(x_0, y_0, \sqrt{a^2 - x_0^2 - y_0^2})$$

Cylindrical

$$(r_0, \theta_0, \sqrt{a^2 - r_0^2})$$

The presence of a $\sqrt{\quad}$ indicates that neither coord's are 'natural' for a sphere.

Introduce:

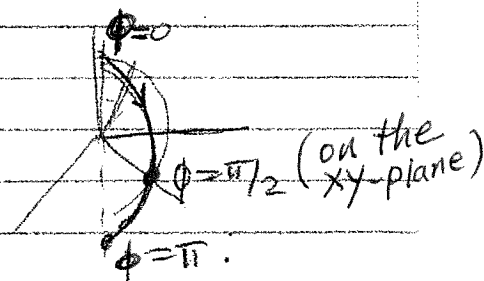
spherical coord's of P $\left\{ \begin{array}{l} \rho = a \leftarrow \text{distance } |OP| \\ \theta = \theta_0 \leftarrow \text{azimuth} \\ \phi = \phi_0 \leftarrow \text{polar angle} \end{array} \right.$ (between z -axis & $\vec{OP}$).

Limits of (ρ, θ, ϕ) :

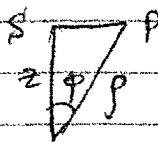
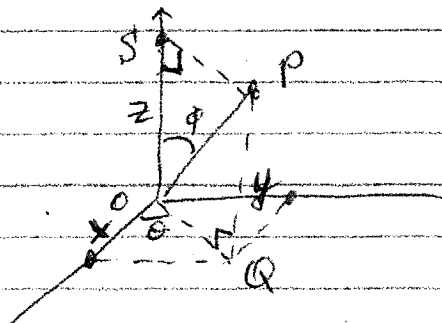
$$0 \leq \rho \leq \infty$$

$$0 \leq \theta \leq 2\pi$$

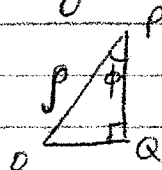
$$0 \leq \phi \leq \pi$$



② Relation between spherical and cartesian coord's



$$z = \rho \cos \phi$$

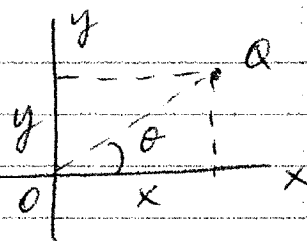


$$|OQ| = \rho \sin \phi$$

View in xy -plane :

$$x = |OQ| \cos \theta = \rho \sin \phi \cos \theta$$

$$y = |OQ| \sin \theta = \rho \sin \phi \sin \theta$$



Thus:

$$\begin{aligned} x &= \rho \sin \phi \cos \theta \\ y &= \rho \sin \phi \sin \theta \\ z &= \rho \cos \phi \end{aligned}$$

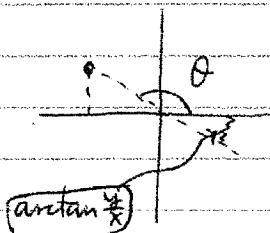
Conversely:

$$\rho = \sqrt{x^2 + y^2 + z^2}$$

$$\tan \theta = \frac{y}{x}$$

(same as in polar coord's)

$$\phi = \arccos\left(\frac{z}{\rho}\right)$$



$$\theta = \arctan(y/x), \quad x > 0$$

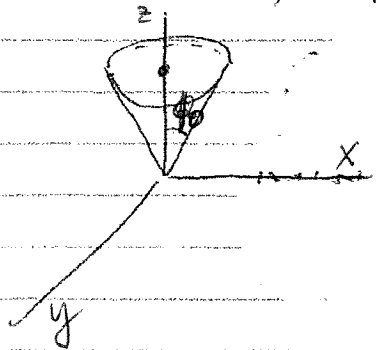
$$\theta = \arctan(y/x) + \pi, \quad x < 0$$

See Ex. 1, 2 in book.

③ Surfaces defined in spherical coordinates.

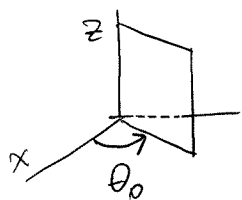
Ex. 1 (a) $\rho = \rho_0$ (sphere $x^2 + y^2 + z^2 = \rho_0^2$)

(b) $\phi = \phi_0$ looks like a cone....



In Ex. 2 below,
we will:

- 1) Confirm this, and
- 2) Show how to find ϕ_0 from the Cartesian equation of the cone.

(c) $\theta = \theta_0$ 

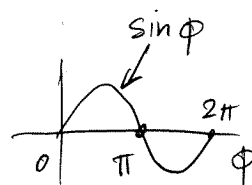
Vertical half-plane making angle θ_0 with the xz -plane (same as in cylindrical coord's).

(d) Cylinder $x^2 + y^2 = b^2$

$$(\rho \sin \phi \cos \theta)^2 + (\rho \sin \phi \sin \theta)^2 = b^2$$

$$(\rho \sin \phi)^2 (\cos^2 \theta + \sin^2 \theta) = b^2$$

$$\underset{1}{(\rho \sin \phi)^2} = b^2 \Rightarrow (\rho \sin \phi) = \pm b$$



$$(\rho \sin \phi)^2 = b^2 \Rightarrow (\rho \sin \phi) = \pm b$$

But $0 \leq \phi \leq \pi \Rightarrow \sin \phi \geq 0 \Rightarrow "-"$ is not possible.

So: spherical equation $\boxed{\rho \sin \phi = b}$ describes the cylinder $x^2 + y^2 = b^2$.

④ Elementary volume dV in spherical coord's

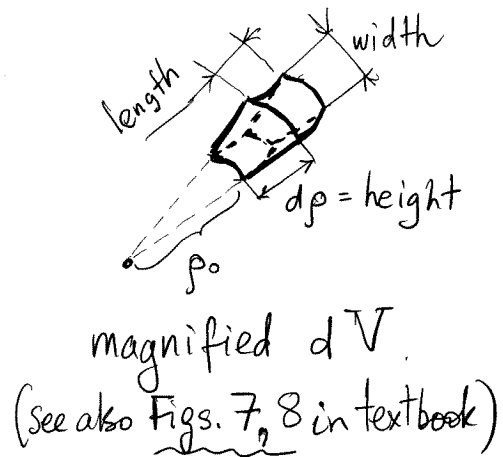
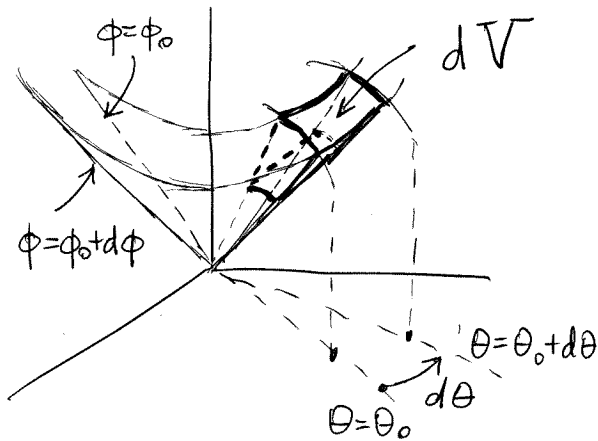
• Goal/motivation: When in $\iiint_E f(x, y, z) dx dy dz$, the solid E has elements of spherical symmetry, we want to evaluate the integral in spherical coord's. I.e., we seek:

$$\iiint_E f(x, y, z) \underbrace{(dx dy dz)}_{dV \text{ in Cartesian}} = \iiint_E f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \underbrace{(dV)}_{\text{? in spherical}}$$

In full analogy with Cartesian and polar coordinates (see the beginning of Sec. 15.3), the dV in spherical

is the volume of a small region bounded by surfaces:

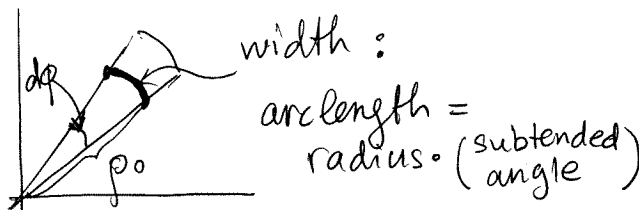
$$\rho_0 \leq \rho \leq \rho_0 + d\rho, \quad \phi_0 \leq \phi \leq \phi_0 + d\phi, \quad \theta_0 \leq \theta \leq \theta_0 + d\theta$$



The elementary volume shown above looks approximately as a rectangular box; the similarity gets stronger as the box gets smaller. So,

$$dV \approx \underbrace{\text{height}}_{d\rho} \cdot \underbrace{\text{length}}_{?} \cdot \underbrace{\text{width}}_{?}$$

Side view to find width:

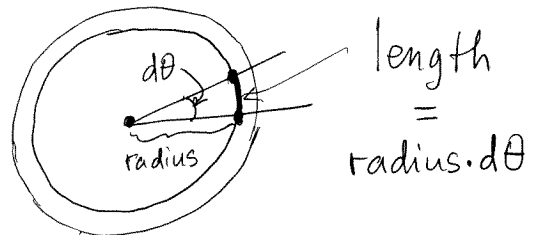


$$\boxed{\text{width} = \rho_0 \cdot d\phi}$$

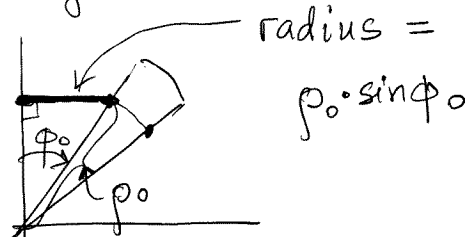
(same as for polar; see p. 21-2)

thus, $\boxed{\text{length} = \rho_0 \sin \phi_0 \cdot d\theta}$

Top view to find length:



To find the "radius", we need the side view again:



Putting all together:

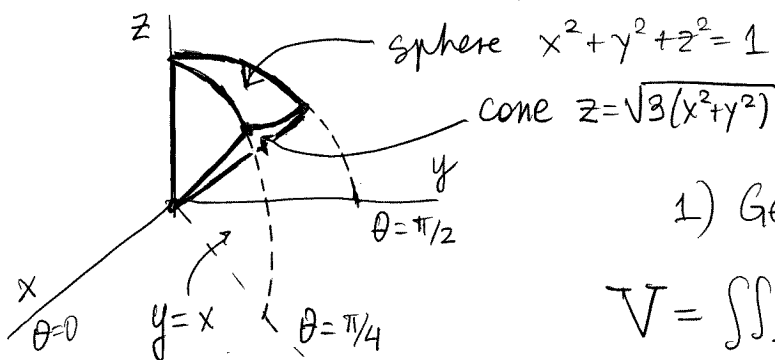
$$dV = \text{height} \cdot \text{width} \cdot \text{length} = dp \cdot p_0 d\phi \cdot p_0 \sin\phi_0 d\theta \Rightarrow$$

$$\boxed{dV = p^2 \sin\phi dp d\phi d\theta} \leftarrow \text{MUST MEMORIZE}$$

Ex. 2 Find the volume of a spherical sector (a "watermelon wedge") in spherical coords. The wedge is bounded above by sphere $x^2 + y^2 + z^2 = 1$, below by the top-half of the cone, $z = \sqrt{3(x^2 + y^2)}$, and by planes $y = x$ and $x = 0$ on the sides.

Note: In this Example we will also learn how to find " ϕ_0 " in the equation of a cone (see end of p. 25-2).

Sol'n: 0) SKETCH



1) General formula:

$$V = \iiint_E \underbrace{dV}_{p^2 \sin\phi dp d\phi d\theta} \quad (\text{see p. 25-1})$$

2) Need limits for p, ϕ, θ .

(a) p ; distance from origin: $0 \leq p \leq 1$
(from p. 25-2, the eq. of the given sphere is $p=1$).

(b) To find limits for ϕ , we need to transform the cartesian eq. of the half-cone into spherical.

$$z = \sqrt{3} \cdot \sqrt{x^2 + y^2} \Rightarrow$$

$$\rho \cos \phi = \sqrt{3} \cdot \rho \sin \phi \leftarrow \text{See the work on p. 25-3 for cylinder } x^2 + y^2 = b^2.$$

$$\frac{\sin \phi}{\cos \phi} = \frac{1}{\sqrt{3}} \Rightarrow \tan \phi = \frac{1}{\sqrt{3}} \Rightarrow \phi = \arctan \frac{1}{\sqrt{3}} = \frac{\pi}{6}.$$

Thus, $0 \leq \phi \leq \frac{\pi}{6}$
 $\uparrow$ on the z-axis $\leftarrow$ on the cone

(c) The plane $y=x$ goes at $\theta = \pi/4$ to the xz -plane,
 and plane $x=0$ goes at $\theta = \pi/2$ to the xz -plane.

So: $\pi/4 \leq \theta \leq \pi/2$.

Combine:

$$V = \int_{\pi/4}^{\pi/2} \int_0^{\pi/6} \int_0^1 \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

3) Evaluate:

Inner-most = $\int_0^1 \rho^2 \, d\rho = \frac{\rho^3}{3} \Big|_0^1 = 1/3 \leftarrow \text{const}$

Middle = $\int_0^{\pi/6} \sin \phi \, d\phi = -\cos \phi \Big|_0^{\pi/6} = \left(1 - \frac{\sqrt{3}}{2}\right) \leftarrow \text{const.}$

Outer = $\int_{\pi/4}^{\pi/2} d\theta = \frac{\pi}{2} - \frac{\pi}{4} = \pi/4$.

$$V = \frac{\pi}{12} \left(1 - \frac{\sqrt{3}}{2}\right)$$

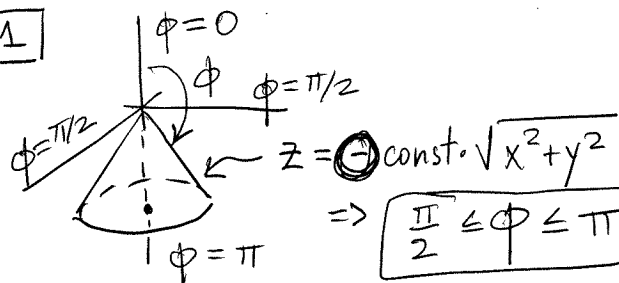
See also Ex. 3 in book.

Now imagine how much more complex this would have been had you used Cartesian coordinates: you would have $\sqrt{}$'s in $(z_{\text{top}} - z_{\text{bot}})$ and also a $\sqrt{}$ in the integration limits.

So, use spherical coord's when E has spherical symmetry!

⑤ Generalizations

①

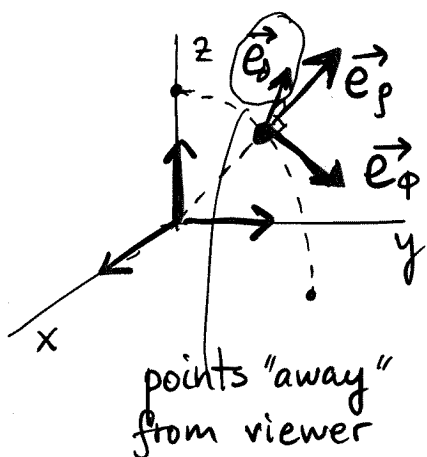


The lower-half
of a cone
corresponds to

$$\Rightarrow \frac{\pi}{2} \leq \phi \leq \pi$$

② **MUST SEE Ex. 4 in book** about a sphere centered on the z -axis & passing through the origin. (This is similar to the circle in Ex. 1 in the Notes for Sec. 15.3; so I recommend that you review that Example, as well as the required Examples from Sec. 10.3, before you study Ex. 4 in the book in Sec. 15.8.)

⑥ Unit vectors in spherical coordinates



By analogy with topic ② of Sec. 15.3 (Notes):

$\vec{r}$ = unit vector along the direction where only x changes

$\vec{j}$ = _____
_____ y _____

$\vec{k}$ = _____
_____ z _____

$\vec{e}_\rho$ = unit vector along direction where only ρ changes

$\vec{e}_\phi$ = _____ ϕ _____

$\vec{e}_\theta$ = _____ θ _____

You have seen smth similar in Sec. 13.3...

